

Rogue Judges events are all located in GAMING HALL A - 506

---- WEDNESDAY, 13 JUN 2018 ----

Opening Night Bash

Wednesday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

An evening of rampant gaming from 6pm to midnight. Show up by yourself or with friends, and chose from one of our available games.

Thunder Hamsters and the Temple of Cheese

Wednesday, 7:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

The Thunder Hamsters have found the way to the fabled Temple of Cheese! An Engle Matrix Game so you make up the story as you go. Generics Welcome.

Mansions of Madness

Wednesday, 7:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Collect gear and clues; solve puzzles, fight monsters, insanity, and death. It'll take more than just guts to conquer the evils terrorizing this town.

Undercity w/expansions

Wednesday, 7:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Uncover the conspiracy under the city of Corvis in this cooperative dungeon crawl.

Opening Night Bash

Wednesday, 8:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

An evening of rampant gaming from 6pm to midnight. Show up by yourself or with friends, and chose from one of our available games.

Opening Night Bash

Wednesday, 10:00 PM – 12:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

An evening of rampant gaming from 6pm to midnight. Show up by yourself or with friends, and chose from one of our available games.

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---- THURSDAY, 14 JUN 2018 ----

Munchkin Steampunk

Thursday, 9:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Grab your gears, put on your top hat, whack the monsters, and grab the treasure . . . with the power of SCIENCE!

Dresden Files Cooperative Card Game

Thursday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Players work together to solve cases from the Dresden Files novels. Use teamwork, strategy, and a bit of luck to win the day.

Harry Potter Adventure

Thursday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Join Harry & the crew as they uncover plots & battle evil. A story game set in Hogwarts School. It uses a Matrix Game so be prepared to make stuff up!

Isle of Skye: From Chieftain to King

Thursday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Go from Chieftan to King in this quick tile placement and auction game.

Run For Your Life, Candyman!

Thursday, 10:00 AM – 12:00 PM — Age: 10+, Complexity: Low, Exp: Beginner, Price: \$2.00

Can you handle the truth about Candyland? If your gingerbread man doesn't get out he will be eaten by kids. RogueJudges.org Generics Welcome

Scythe

Thursday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Time of unrest in 1920s Europa. The ashes from the first great war still darken the snow. The capitalistic city-state known simply as "The Factory".

Unearth

Thursday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A bend-your-luck game of dice placement and set collection. Lead a tribe of Delvers by rolling and placing dice in an attempt to claim Ruins.

Havana

Thursday, 10:00 AM – 12:00 PM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

Build magnificent buildings to make Cuba's capital city Havana gleam in renewed splendor.

Fate of the Elder Gods

Thursday, 10:00 AM – 1:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Can you cult be the first to awaken its Elder God, before the investigators of Arkham seal the gates to save humanity?

Burn the Witch!

Thursday, 11:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Welcome to Puritan New England. A land of saints and witches. This is a fast playing story telling game where you hunt down evil and exterminate it!

Betrayal at House on the Hill

Thursday, 11:00 AM – 1:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Build a haunted mansion with your fellow investigators but beware! One of you is a traitor!

Lords of Waterdeep: Scoundrels of Skullport

Thursday, 12:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Power leads to corruption, who knew? Skullport adds new locations, buildings, quests, etc. to the great work placement game Lords of Waterdeep.

Merchant of Venus

Thursday, 12:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Fantasy Flight's new 2nd edition of the Avalon Hill classic space-based "pickup & deliver" game. Customized gameset. Generics Welcome. RogueJudges.org

Arkham Horror

Thursday, 12:00 PM – 4:00 PM — Age: 13+, Complexity: High, Exp: Beginner, Price: \$4.00

Look what I found in the basement of the Miskatonic Library. Help save the City of Arkham from unspeakable creatures. RogueJudges.org Generics Welcome

Sid Meier's Civilization: The Board Game

Thursday, 12:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Become the first civilization to leave your mark in history while exploring the world, researching new technologies, and conquering your enemies.

Star Trek: Five-Year Mission

Thursday, 1:00 PM – 2:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A cooperative dice placement game where players take roles of the crew members of either the USS Enterprise or the USS Enterprise-D.

Carcassonne

Thursday, 1:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Your meeples need you to farm the land, claim the cities, and control the roads in this basic but addictive tile based game system. RogueJudges.org

Pandemic

Thursday, 1:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Mother Nature is getting her revenge. Diseases are breaking out all over the world and you and your fellow CDC specialists must stop them.

Super Dungeon Explore

Thursday, 1:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

A dungeon crawl, inspired by old japanese console-RPG's. Players take the role of classic fantasy heroes. One player is the "Dark Consul".

Fairy Tale Assassin League

Thursday, 2:00 PM – 3:00 PM — Age: 17+, Complexity: Med, Exp: Beginner, Price: \$2.00

What if happily ever after goes terribly wrong? Classic fairy tale characters in the modern world isn't pretty. Simple quick story telling game.

Qwirkle

Thursday, 2:00 PM – 3:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

A strategic tile laying game where you score points by creating lines of all the same color or all the same shape, without duplicates!

Redshirts

Thursday, 2:00 PM – 3:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

Kill the red shirts; kill the red shirts—or not. Save your away team while leaving the others die on the planet. A game of enlightened self-interest.

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Takenoko

Thursday, 2:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In Takenoko, players will cultivate land plots, irrigate them, and grow bamboo with the help of the Imperial gardener to maintain this bamboo garden.

Redshirts

Thursday, 3:00 PM – 4:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

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Sheriff of Nottingham w/ Merry Men

Thursday, 3:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

All the bluffing you know from Sheriff of Nottingham plus the possibility of Deputies, Merry Men, Black Market, Laws, and Special Orders.

Splendor

Thursday, 3:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

You need prestige from gem mines, transportation, and shops to attract nobles, to raise your prestige even further. Balance card, gems, discounts.

Thunder Hamsters and the Temple of Cheese

Thursday, 3:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

The Thunder Hamsters have found the way to the fabled Temple of Cheese! An Engle Matrix Game so you make up the story as you go. Generics Welcome.

Cthulhu Wars: w Expansions

Thursday, 4:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Cthulhu Wars is a strategy boardgame in which the players take the part of alien races and gods taken from the Cthulhu mythos created by HP Lovecraft.

Lords of Waterdeep

Thursday, 4:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A den of political intrigue and shady back-alley dealings. Treasures and resources are ripe for the taking, through trickery, negotiation and force!

The Big Book of Madness

Thursday, 4:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

The Big Book of Madness is a co-op game in which the players must turn all the pages of the book and defeat the monsters they've just freed.

Isle of Skye: From Chieftain to King

Thursday, 5:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Go from Chieftan to King in this quick tile placement and auction game.

Munchkin Shakespeare

Thursday, 5:00 PM – 7:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Take in hand thine blade! Battle every enemy thou meetest! Foully betray thine companions, and make off with their treasure!

Captain Sonar

Thursday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

You & your teammates control a state of the art submarine in an effort to destroy the other teams sub before they get yours.

Lords of Waterdeep

Thursday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A den of political intrigue and shady back-alley dealings. Treasures and resources are ripe for the taking, through trickery, negotiation and force!

Sentinels of the Multiverse

Thursday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A cooperative, fixed-deck card game with a comic book flavor. Each player plays as one of ten heroes, against 1 of 4 villains in 1 of 4 environments.

Terraforming Mars

Thursday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Mankind begins to terraform Mars. Corporations start huge projects to raise the temperature, oxygen level, and ocean coverage until Mars is habitable.

Thebes

Thursday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Competing archeologists racing through Europe, Africa, and the Middle East to gather knowledge of ancient civilizations and discover lost treasure.

Dead of Winter: The Long Night

Thursday, 6:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

A standalone expansion for Dead of Winter that has players dealing with new challenges and new opportunities.

Fluxx - Star & Martian

Thursday, 7:00 PM – 8:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

The card game with ever-changing rules!

Acquire

Thursday, 7:00 PM – 9:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

The Sid Sackson classic race to acquire the greatest wealth. Grow and merge corporations, give the stockholders big bonuses

Cthulhu Wars: w Expansions

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Cthulhu Wars is a strategy boardgame in which the players take the part of alien races and gods taken from the Cthulhu mythos created by HP Lovecraft.

Judge Dredd

Thursday, 7:00 PM – 9:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Mega-City One, a vast metropolis of the 22nd century with more than 800 million. Crime is a way of life for many, but JUDGE DREDD is the law!

Betrayal at House on the Hill

Thursday, 7:00 PM – 9:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Build a haunted mansion with your fellow investigators but beware! One of you is a traitor!

A Game of Thrones: The Board Game

Thursday, 7:00 PM – 12:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$6.00

An epic game requiring military might to win. Take on the role of the great houses of the 7 kingdoms of Westeros, as they vie for control.

Pandemic: Reign of Cthulhu

Thursday, 8:00 PM – 9:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

The Old Ones are threatening the world. Everything you know could be destroyed. Can you manage to find & seal every portal in time?

Captain Sonar

Thursday, 8:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

You & your teammates control a state of the art submarine in an effort to destroy the other teams sub before they get yours.

Exploding Kittens NSFW

Thursday, 8:00 PM – 10:00 PM — Age: 18+, Complexity: Med, Exp: Beginner, Price: \$2.00

A card game for people who are into kittens and explosions and boob wizards and sometimes butts. Ages 18+ only.

Sheriff of Nottingham w/ Merry Men

Thursday, 8:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

All the bluffing you know from Sheriff of Nottingham plus the possibility of Deputies, Merry Men, Black Market, Laws, and Special Orders.

Illuminati

Thursday, 8:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Build your Illuminati's power by controlling irreverent puppet groups such as "Pave the Earth!", "Moral Minority"... RogueJudges.org Generics Welcome

Codenames

Thursday, 9:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Spymasters give clues that can point to multiple words on the board. Teammates try to guess words of the right color while avoiding opponents' words.

Introduction to Diplomacy

Thursday, 9:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

For those who have always wanted to learn, here is your chance. For those who just need a refresher, play the intro and then play in the tournament.

Resident Evil Deck Building Game

Thursday, 9:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

The classic video game, in deck-building format. Explore the Mansion, collect arms, and battle infected. Experience w/deck-building games a plus.

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---- FRIDAY, 15 JUN 2018 ----

Munchkin Zombies

Friday, 9:00 AM – 11:00 AM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

You are zombies, kicking doors and eating brains. Armed with whatever you blunder across, the "monsters" you're attacking are people.

Dresden Files Cooperative Card Game

Friday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Players work together to solve cases from the Dresden Files novels. Use teamwork, strategy, and a bit of luck to win the day.

Harry Potter Adventure

Friday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Join Harry & the crew as they uncover plots & battle evil. A story game set in Hogwarts School. It uses a Matrix Game so be prepared to make stuff up!

Carcassonne

Friday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Your meeples need you to farm the land, claim the cities, and control the roads in this basic but addictive tile based game system. RogueJudges.org

Gloomhaven

Friday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Gloomhaven is a game of Euro-inspired tactical combat in a persistent world of shifting motives.

Scythe

Friday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Time of unrest in 1920s Europa. The ashes from the first great war still darken the snow. The capitalistic city-state known simply as "The Factory".

Unearth

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A bend-your-luck game of dice placement and set collection. Lead a tribe of Delvers by rolling and placing dice in an attempt to claim Ruins.

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Build magnificent buildings to make Cuba's capital city Havana gleam in renewed splendor.

Burn the Witch!

Friday, 11:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Welcome to Puritan New England. A land of saints and witches. This is a fast playing story telling game where you hunt down evil and exterminate it!

Dixit

Friday, 11:00 AM – 12:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

An exciting game of storytelling through imagination and clues.

Codenames

Friday, 12:00 PM – 1:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Spymasters give clues that can point to multiple words on the board. Teammates try to guess words of the right color while avoiding opponents' words.

Here Kitty, Kitty!

Friday, 12:00 PM – 1:00 PM — Age: 10+, Complexity: Low, Exp: Beginner, Price: \$2.00

In this crazy cat collecting game help control the neighborhoods problem and give those kitties homes! Compete for the most of each and prevent others from out Catting you!

Merchant of Venus

Friday, 12:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Fantasy Flight's new 2nd edition of the Avalon Hill classic space-based "pickup & deliver" game. Customized gameset. Generics Welcome. RogueJudges.org

Arkham Horror

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Look what I found in the basement of the Miskatonic Library. Help save the City of Arkham from unspeakable creatures. RogueJudges.org Generics Welcome

Star Trek: Five-Year Mission

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A cooperative dice placement game where players take roles of the crew members of either the USS Enterprise or the USS Enterprise-D.

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Friday, 1:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Gloomhaven is a game of Euro-inspired tactical combat in a persistent world of shifting motives.

Kill Doctor Lucky

Friday, 1:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Welcome to J. Robert Lucky Mansion! You and everyone else at the party are dead set on killing your host, Dr. Lucky. Yeah, good luck with that.

Scythe

Friday, 1:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Time of unrest in 1920s Europa. The ashes from the first great war still darken the snow. The capitalistic city-state known simply as "The Factory".

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Friday, 2:00 PM – 3:00 PM — Age: 17+, Complexity: Med, Exp: Beginner, Price: \$2.00

What if happily ever after goes terribly wrong? Classic fairy tale characters in the modern world isn't pretty. Simple quick story telling game.

Mysterium

Friday, 2:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In the 1920s Mr. MacDowell gathered mediums for an extraordinary séance, they have 7 hours to contact the ghost, investigate to unlock an old mystery.

Takenoko

Friday, 2:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In Takenoko, players will cultivate land plots, irrigate them, and grow bamboo with the help of the Imperial gardener to maintain this bamboo garden.

Settlers of Catan

Friday, 3:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

An easy to learn and addictive game of empire building. New and experienced players are welcome. RogueJudges.org Generics Welcome

Thunder Hamsters and the Temple of Cheese

Friday, 3:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

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Can you cult be the first to awaken its Elder God, before the investigators of Arkham seal the gates to save humanity?

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Grab your gears, put on your top hat, whack the monsters, and grab the treasure . . . with the power of SCIENCE!

Fluxx - Oz & Mighty Python

Friday, 6:00 PM – 7:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

The card game with ever-changing rules!

Star Trek: Five-Year Mission

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A cooperative dice placement game where players take roles of the crew members of either the USS Enterprise or the USS Enterprise-D.

Poison

Friday, 6:00 PM – 8:00 PM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

The mad doctor has cooked up something evil in Poison. Add potions or poison to the pots but look out or it is you who must drink when it boils over.

Terraforming Mars

Friday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Mankind begins to terraform Mars. Corporations start huge projects to raise the temperature, oxygen level, and ocean coverage until Mars is habitable.

Power Grid

Friday, 6:00 PM – 9:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

e-LEC-tricity, EEE-lec-tricity. Be it coal, oil, wind, nuclear power, or even GARBAGE - build the plants, run the lines and power those cities!

Terra Mystica

Friday, 6:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Govern one of the 14 groups, attempt to rule as great an area as possible while developing that group's skills

Mansions of Madness

Friday, 6:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Collect gear and clues; solve puzzles, fight monsters, insanity, and death. It'll take more than just guts to conquer the evils terrorizing this town.

Takenoko

Friday, 7:00 PM – 9:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In Takenoko, players will cultivate land plots, irrigate them, and grow bamboo with the help of the Imperial gardener to maintain this bamboo garden.

Diplomacy Tournament

Friday, 7:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Intermediate, Price: \$4.00

At the turn of the 20th century, the seven Great European Powers engage in an intricate struggle for supremacy.

Telestrations After Dark

Friday, 8:00 PM – 10:00 PM — Age: 18+, Complexity: Med, Exp: Beginner, Price: \$2.00

Draw what you see, guess what you saw. All players simultaneously sketch & guess while revealing hilarious & unpredictable outcomes! Mature version.

Arkham Horror: The King in Yellow

Friday, 8:00 PM – 12:00 AM — Age: 13+, Complexity: High, Exp: Intermediate, Price: \$4.00

A disturbing new play has opened in Arkham, but beware; when the final curtain falls it's more than the play that is over. RogueJudges.org

Mythos

Friday, 10:00 PM – 12:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Join us for a late night offering to the great old one. Event is for fun. Have a deck, bring it.

Exploding Kittens NSFW

Friday, 10:00 PM – 12:00 AM — Age: 18+, Complexity: Med, Exp: Beginner, Price: \$2.00

A card game for people who are into kittens and explosions and boob wizards and sometimes butts. Ages 18+ only.

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---- SATURDAY, 16 JUN 2018 ----

Munchkin Zombies

Saturday, 9:00 AM – 11:00 AM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

You are zombies, kicking doors and eating brains. Armed with whatever you blunder across, the "monsters" you're attacking are people.

Mare Nostrum

Saturday, 9:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Mare Nostrum is about expanding one's lands, constructing new cities, and dispatching caravans to take advantage of rare commodities.

Dresden Files Cooperative Card Game

Saturday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

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Harry Potter Adventure

Saturday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Join Harry & the crew as they uncover plots & battle evil. A story game set in Hogwarts School. It uses a Matrix Game so be prepared to make stuff up!

Redshirts

Saturday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

Kill the red shirts; kill the red shirts—or not. Save your away team while leaving the others die on the planet. A game of enlightened self-interest.

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Evolution

Saturday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In Evolution, players adapt their species in a dynamic ecosystem where food is scarce and predators lurk.

Thebes

Saturday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Competing archeologists racing through Europe, Africa, and the Middle East to gather knowledge of ancient civilizations and discover lost treasure.

Unearth

Saturday, 10:00 AM – 12:00 PM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

A bend-your-luck game of dice placement and set collection. Lead a tribe of Delvers by rolling and placing dice in an attempt to claim Ruins.

Firefly: The Game

Saturday, 10:00 AM – 2:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Captain your Firefly-class ship through 'verse, taking on risky but lucrative jobs, all while avoiding cheating employers, the Alliance, and Reavers.

Burn the Witch!

Saturday, 11:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Welcome to Puritan New England. A land of saints and witches. This is a fast playing story telling game where you hunt down evil and exterminate it!

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Saturday, 11:00 AM – 12:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

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Betrayal at House on the Hill

Saturday, 11:00 AM – 1:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Build a haunted mansion with your fellow investigators but beware! One of you is a traitor!

Merchant of Venus

Saturday, 12:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Fantasy Flight's new 2nd edition of the Avalon Hill classic space-based "pickup & deliver" game. Customized gameset. Generics Welcome. RogueJudges.org

Arkham Horror: The King in Yellow

Saturday, 12:00 PM – 4:00 PM — Age: 13+, Complexity: High, Exp: Intermediate, Price: \$4.00

A disturbing new play has opened in Arkham, but beware; when the final curtain falls it's more than the play that is over. RogueJudges.org

Dead of Winter: The Long Night

Saturday, 12:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

A standalone expansion for Dead of Winter that has players dealing with new challenges and new opportunities.

Diplomacy Tournament

Saturday, 12:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Intermediate, Price: \$4.00

At the turn of the 20th century, the seven Great European Powers engage in an intricate struggle for supremacy.

Qwirkle

Saturday, 1:00 PM – 2:00 PM — Age: 13+, Complexity: Low, Exp: Beginner, Price: \$2.00

A strategic tile laying game where you score points by creating lines of all the same color or all the same shape, without duplicates!

Star Trek: Five-Year Mission

Saturday, 1:00 PM – 2:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A cooperative dice placement game where players take roles of the crew members of either the USS Enterprise or the USS Enterprise-D.

Splendor

Saturday, 1:00 PM – 3:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

You need prestige from gem mines, transportation, and shops to attract nobles, to raise your prestige even further. Balance card, gems, discounts.

Super Dungeon Explore

Saturday, 1:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

A dungeon crawl, inspired by old japanese console-RPG's. Players take the role of classic fantasy heroes. One player is the "Dark Consul".

Fairy Tale Assassin League

Saturday, 2:00 PM – 3:00 PM — Age: 17+, Complexity: Med, Exp: Beginner, Price: \$2.00

What if happily ever after goes terribly wrong? Classic fairy tale characters in the modern world isn't pretty. Simple quick story telling game.

Mysterium

Saturday, 2:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In the 1920s Mr. MacDowell gathered mediums for an extraordinary séance, they have 7 hours to contact the ghost, investigate to unlock an old mystery.

Takenoko

Saturday, 2:00 PM – 4:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In Takenoko, players will cultivate land plots, irrigate them, and grow bamboo with the help of the Imperial gardener to maintain this bamboo garden.

Lords of Waterdeep: Scoundrels of Skullport

Saturday, 2:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Power leads to corruption, who knew? Skullport adds new locations, buildings, quests, etc. to the great work placement game Lords of Waterdeep.

Carcassonne

Saturday, 3:00 PM – 5:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Your meeples need you to farm the land, claim the cities, and control the roads in this basic but addictive tile based game system. RogueJudges.org

Thunder Hamsters and the Temple of Cheese

Saturday, 3:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

The Thunder Hamsters have found the way to the fabled Temple of Cheese! An Engle Matrix Game so you make up the story as you go. Generics Welcome.

Firefly: The Game w/Expansions

Saturday, 3:00 PM – 7:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Captain your transport through 'verse, taking on risky but lucrative jobs, while avoiding cheating employers, the Alliance, and Reavers.

Lords of Waterdeep

Saturday, 4:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A den of political intrigue and shady back-alley dealings. Treasures and resources are ripe for the taking, through trickery, negotiation and force!

Pandemic

Saturday, 4:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Mother Nature is getting her revenge. Diseases are breaking out all over the world and you and your fellow CDC specialists must stop them.

Isle of Skye: From Chieftain to King

Saturday, 5:00 PM – 6:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Go from Chieftan to King in this quick tile placement and auction game.

Munchkin Shakespeare

Saturday, 5:00 PM – 7:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Take in hand thine blade! Battle every enemy thou meetest! Foully betray thine companions, and make off with their treasure!

Evolution

Saturday, 6:00 PM – 8:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

In Evolution, players adapt their species in a dynamic ecosystem where food is scarce and predators lurk.

Havana

Saturday, 6:00 PM – 8:00 PM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

Build magnificent buildings to make Cuba's capital city Havana gleam in renewed splendor.

Diplomacy Tournament

Saturday, 7:00 PM – 11:00 PM — Age: 13+, Complexity: Med, Exp: Intermediate, Price: \$4.00

At the turn of the 20th century, the seven Great European Powers engage in an intricate struggle for supremacy.

Pandemic: Reign of Cthulhu

Saturday, 8:00 PM – 9:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

The Old Ones are threatening the world. Everything you know could be destroyed. Can you manage to find & seal every portal in time?

Sheriff of Nottingham w/ Merry Men

Saturday, 8:00 PM – 10:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

All the bluffing you know from Sheriff of Nottingham plus the possibility of Deputies, Merry Men, Black Market, Laws, and Special Orders.

Telestrations After Dark

Saturday, 8:00 PM – 10:00 PM — Age: 18+, Complexity: Med, Exp: Beginner, Price: \$2.00

Draw what you see, guess what you saw. All players simultaneously sketch & guess while revealing hilarious & unpredictable outcomes! Mature version.

Firefly: The Game w/ Pirates and Bounty Hunters

Saturday, 8:00 PM – 12:00 AM — Age: 13+, Complexity: Med, Exp: Intermediate, Price: \$4.00

Pirates & Bounty Hunters exp with original board & extra cards. Mission set at table. Back-berths are welcome to come learn how suss this out!

Munchkin: Munchkinsanity

Saturday, 8:00 PM – 12:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$4.00

Kill monsters. Steal treasure. Stab/karate chop/bite your buddy, make them walk the plank in space and go mad. Munchkin with all of the expansions.

Rogue Judges events are all located in GAMING HALL A - 506

---- SUNDAY, 17 JUN 2018 ----

Hanabi

Sunday, 10:00 AM – 11:00 AM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Race the clock to build a fireworks finale. You see everyone's cards but not your own. Players exchange info to play cards in the proper sequence.

Munchkin Steampunk

Sunday, 10:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Grab your gears, put on your top hat, whack the monsters, and grab the treasure . . . with the power of SCIENCE!

Love Letter

Sunday, 11:00 AM – 12:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

A game of risk, deduction, & luck. Get your love letter into Princess Annette's hands while keeping other players' letters away.

Here Kitty, Kitty!

Sunday, 12:00 PM – 1:00 PM — Age: 10+, Complexity: Low, Exp: Beginner, Price: \$2.00

In this crazy cat collecting game help control the neighborhoods problem and give those kitties homes! Compete for the most of each and prevent others from out Catting you!

Munchkin Shakespeare

Sunday, 12:00 PM – 2:00 PM — Age: 13+, Complexity: Med, Exp: Beginner, Price: \$2.00

Take in hand thine blade! Battle every enemy thou meetest! Foully betray thine companions, and make off with their treasure!

Munchkin Zombies

Sunday, 2:00 PM – 4:00 PM — Age: 10+, Complexity: Med, Exp: Beginner, Price: \$2.00

You are zombies, kicking doors and eating brains. Armed with whatever you blunder across, the "monsters" you're attacking are people.